# Meeting Minutes

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| **Date/Time:** | 08/04/2017 2:00pm - 4:00pm |
| **Type:** | Group Meeting |
| **Minute Taker**: | York |
| **Attendees:** | Peter Chen, Andrew Hampson, York Liu, Zach Yu |
| **Regrets:** |  |

## Notes:

1. Prepare Power point for the presentation
2. Detail content in the presentation
3. Documentation submission
4. Prototype Diagram
5. Presentation strategy

## Action Items:

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| **Owner** | **Description** | **Completion Date** | **Status** |
| All group member | 1, The content in the presentation:  Start:  Introduce team members  Member Roles  Introduce project  Background  Problem  Solution  Scope of Solution  Initial Attempt: AS3JS Transpiler  Didn’t work because…  Didn’t transpile interface elements because MXML  \*Show import diagram\*  Next Attempt: Rebuild Library  Didn’t work because…  Couldn’t find specifications, beyond ability and scope  Last Attempt: From Scratch  Abandoned all progress, back to beginning  3 Prototypes: Pure JS, HTML5 Canvas, CreateJS Lib.  Assembled final version from best pieces  \*Demo Time\*  Final Comments  Fulfilled minimum scope  How we could improve on it  Challenges, lessons learned.  END    2, Presentation Strategy:  Customers: who and Stakeholders  Goals: Client expect, original team scope, redefine team scope.  Start: something from Client:  whole web site. Starting point: flash application  successful complete, what, why  unsuccessful complete, what, why  Challenge and risk  Build: Comparing the project add the JavaScript prototype. How it is better.  Demo: Yes, the old version will not be able to use, so our project can help part of functional working. | 09/04 | closed |